



Harnessing the power of game and data to deliver engaging digital banking experiences that deepen customer relationships and support customers to thrive with their money

June 2024

Summary

Financial Services is moving away from a telos of convenience to one of wellness as social and Al consume us.

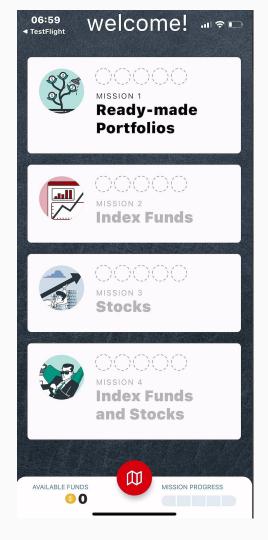
Game is the most ancient and proven form of engagement and skill building

By architecting journeys through game:

- Large Language Models can be primed,
- Customers are engaged and
- Financial organisations become relevant

Over 12 years Moroku has built an enviable platform of IP, culminating in the release of a full Bank as a Service platform, with distribution and clients

Seeking to close its \$1M seed round to add engineering and revenue: \$400K left



The Problem

Social Media and Game have replaced "Ease of Use" as a design paradigm and now define engagement.

Financial Services are struggling to adapt and grow, whilst realising the engagement economy is where the money is.

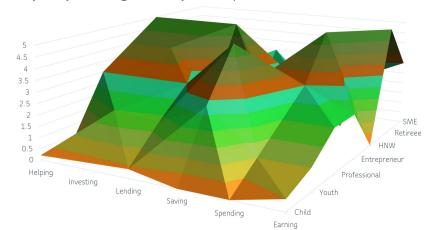
As consumers disconnect from their money and the money providers.





The Solution

Odyssey Intelligent Player Map > 16,000 coordinates



Embed a game engine into the digital fabric of banking

Use it to prime the LLMs in the direction of customer success

Surface it via a set of APIs and finished products including a full BaaS

To hyper personalise the customer experience and help banks and fintechs win by helping their customers win

Go To Market and Funnel



Leverage relationships with Credit Unions through Children Banking project and scale up to global banks and fintechs seeking growth and differentiation

Mutual Bank Lending

Mutual Bank Digital Transformation

Global Banks & Fintechs

Lightweight digital loan origination for mutual banks in Australia Moroku Lending

9 weeks, \$90K setup. 1st Live March 2024

Conditional loan approval in 3 minutes + agile sales management culture

Build SaaS revenue and customers

Complete Bank as a Service offering for Australian mutuals

Incorporating Moroku Money and Odyssey

Ready! Funnel Building

12 Week Design process

Pilot and Launch

2 Brand Name POCs complete



Market

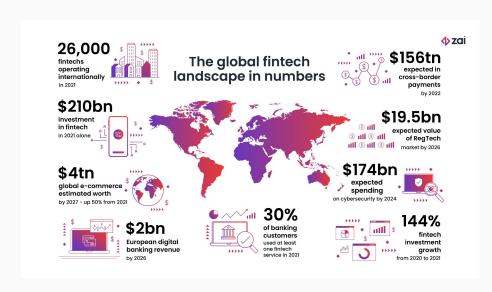
60 Australian Mutual and Community Banks, IT Spend Between \$20M and \$500K Each

TAM \$300M

All looking for transformation

5000 in the US TAM \$6Bn

The global digital banking platforms market, within which Moroku Odyssey is positioned, is expected to grow USD 8.2 billion to USD 13.9 billion by 2026 at a CAGR of 11.3%.



Business Model

SaaS + Services



Leverage distribution partners and network to acquire mutual banks, global banks and fintechs

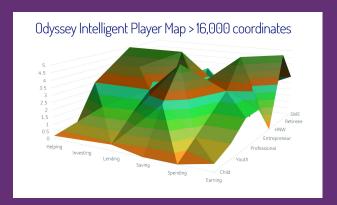
Pricing

- Lending: 90K Setup = \$100/loan SaaS
- Mobile and Internet Banking: \$1/end customer/month
- Odyssey: \$250K Design, \$250K
 POC, \$0.5/customer/month

Competition

Mutual and Community Banks

Design and Engagement for global





Square Peg, Airtree and Great Southern Bank

cxnpl.com



constantinople

Moroku sits between local Australian BaaS providers and global personalisation fintechs







Our Unfair Advantages - The A Team

Direct InDirect



Colin Weir

The Leader

Data, People, Evangelist & Exiter





Michael O'Sullivan

The Builder

Engineering, Product





https://www.linkedin.com/in/mos-cto/

Board

Jason Millett - Australian Large Bank Technology Exec





https://www.linkedin.com/in/jasonmillett/

Ge Drossaert - European Large Bank Technology Exec





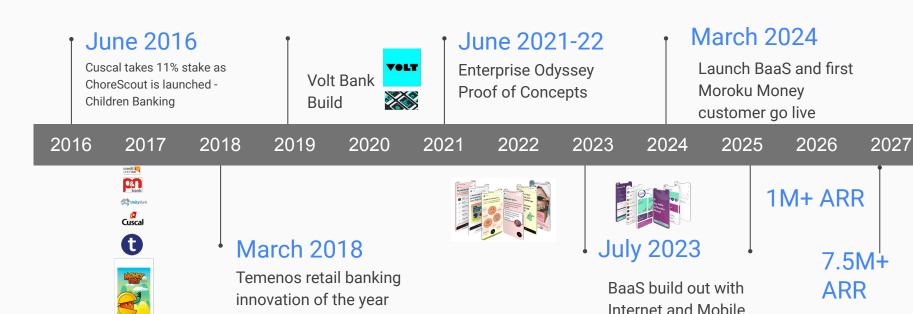
https://www.linkedin.com/in/gedrossaert/

Partners



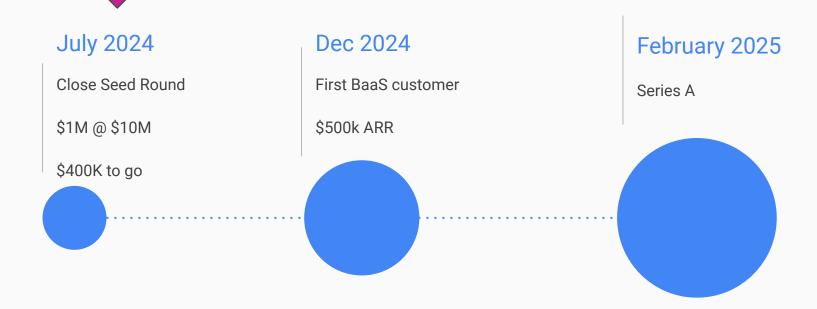


Progress and Projections

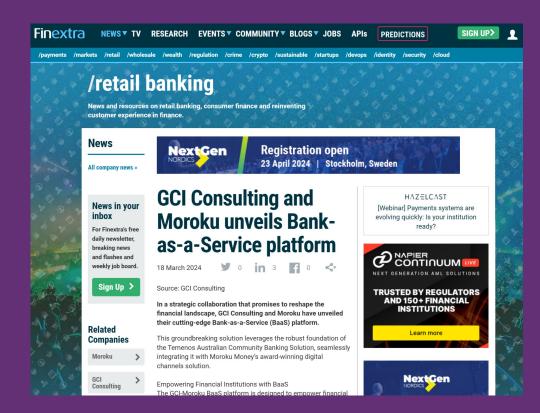


Banking

Ask



Appendices



People & Product

Full Time Today - Colin, MOS, Evan, Deepika and Petri

Trent, Mark and Caroline part time

Q2 - Hire 2 More Engineers,

Q3 - Hire 2 More Engineers, 5 in product and 2 in Sales and Marketing

